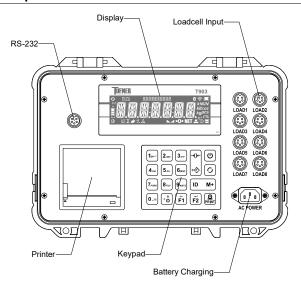
T903 Portable Weight Indicator Quick Start

1 Top Panel



2 Display

Section	Display Area
Prompt	X X X X X X X X X X X
Message	
Unit	kNUN klb oz kgpcs t%
Weighing Status	►⊿ +O+ NET

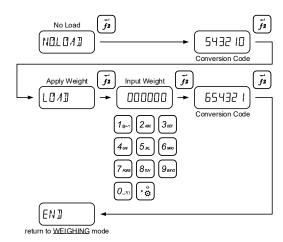
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5 Calibration

5.1 Calibration Access

In WEIGHING mode

- Press is to enter menu.
- Press / to scroll up / down to Calibration. AL shows.
- Press 🔁 to enter Password mode. ---- shows.
- $\text{Press} \ \ $^{1_{0}}$ \ 2_{\text{sec}}$ \ $^{3_{\text{sec}}}$ \ $^{4_{\text{sec}}}$ \ $^{5_{\text{sec}}}$ \ $^{6_{\text{sec}}}$ \ $^{7_{\text{rim}}}$ \ $^{8_{\text{riv}}}$ \ $^{9_{\text{sec}}}$ \ $^{0_{\text{-ri}}}$ \ to} \ input password \ value.$
- Press [72] to confirm and enter Calibration.
- Press 🚭 / 🖶 to scroll up / down to Calibration types, for example, [HALL].
- ${\Bbb Press}$ Press ${\Bbb {F2}}$ to enter.



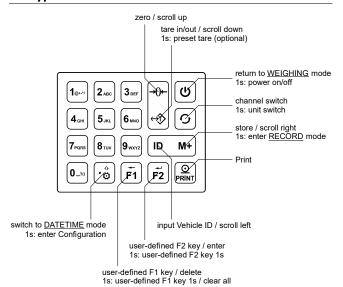
5.2 Zero Calibration

When $\boxed{N@L @A}$ shows, remove load from corresponding channels of the scale, make the each channel empty (without any load).

- Press 🔁 to view the conversion code.

 Wait until the conversion code is settled down.
- Press 🔁 to perform zero calibration.

3 Keypad



4 Interface



S-GND 232R - GND E-: Loadcell Negative Excitation
E+: Loadcell Positive Excitation

S-: Loadcell Negative Signal
S+: Loadcell Positive Signal

GND: Loadcell Ground
232T: RS-232 Transmit
232R: RS-232 Receive

GND: RS-232 Ground

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5.3 Weight Calibration

When L [] A]] shows, apply the test weight on corresponding channels of the scale.

- Press verified to enter NUMBER INPUT mode.
- Press 1-2-3-4-15-16-19-19-10-10-0 to input total value of all the load applied.
 - The numerical position of decimal point is versatile and easy for user to input floating value in very wide range. For example, to input 150, 150.000, 150.00, 150.00, are all acceptable.
- Press 12 to confirm and view the conversion code.

Wait until the conversion code is settled down.

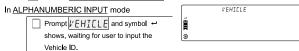
 $\ \ \,$ Press $\ \overline{\vec{\tt F2}}$ to finish Calibration, and return to $\underline{WEIGHING}$ mode.

6 Operation

6.1 Input Vehicle ID

In WEIGHING mode

Press to enter ALPHANUMBERIC INPUT mode.



- Press 18-10 2... 3... 4.00 5... 6.00 7.00 8... 9.... 0... to input desired character.
 - The input a~z in lowercase are automatically changed to its uppercase letter.

The input character blinks 2 times before it is selected.

- If the blinking character is the desired one to input, wait until it stops blinking, the character is selected.

 If the blinking character is not the desired one, keep pressing the button to scroll between all the available characters of the button.

 If a new button is pressed, while the previous blinking character is still
- blinking, the blinking character will stop blinking immediately.

 Press i to delete the current (rightmost) character.
- Press 🖻 1s to clear all the characters. For example, to input the Vehicle ID

"A#HF310".

1) quickly press the buttons in sequence, $2_{\text{dec}} | 2_{\text{dec}} | 1_{\text{dec}} |$

2) wait until "F" stops blinking,



3) quickly press 3 mg 1 mg 0 mg then message AHHF 3 10 shows. 6.2 Axle Sum Weighing The Axle Sum Weighing application enables the indicator to enter dedicated Axle Sum 6.2.1 Enable Axle Sum

mode, so as to sum up the weight of multiple axles of a vehicle, one axle by one each time, when a vehicle drives through a scale

① If the Axle Sum is enabled, Channel 1 & 2 are forced to be enabled and

In WEIGHING mode

Press (*) 1s to enter Configuration. USER shows.

Press • / • to scroll to Axle Configuration. AXLE shows.

Press (to enter Axle Configuration. AXLESUM shows.

Press 2 to enter Axle Sum parameter

Press - / + to scroll the selection to EN.

Arr Press Arr to confirm the selection.

Press to return to WEIGHING mode.

6.2.2 Assign Axle Set Function

In WEIGHING mode

Press 👶 1s to enter Configuration. 🗓 SER shows.

Press 🔁 to enter User Configuation. 🛛 FF, TIM shows.

Press 🗠 / 🖶 to scroll to (for example) User-defined Key 1. F [KEY] shows.

Press 📆 to enter User-defined F1 Key parameter.

Press - / to select A * L E.5E T function.

Press [7] to confirm the selection.

Press (b) to return to WEIGHING mode.

6.2.3 Perform Axle Sum Weighing

In WEIGHING mode

Step 1 Zero Scale

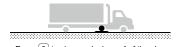
Ensure the indicator reads zero before the vehicle drives onto the scale

Press to zero the scale, if needed Symbol ▶ ○ shows, indicating load is within +/-0.25e



Step 2 Input Vehicle ID

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Press O to view each channel of the channel 1 & 2 pair, if needed.

Press M+ to store the weight of the 2nd axle. or press or to store and print the weight of that at the same time.



The weight reading now is the weight of the 2nd axle Wait until the vehicle's 3rd axle stands on the scale without motion.





Press o to view each channel of the channel 1 & 2 pair, if needed.

Press M+ to store the weight of the 2nd axle, or press or to store and print the weight of that at the same time.



Prompt 3 / 3 TOTAL shows, indicating 3 axles' weight are stored. The weight reading now is fixed with the total weight of the all axles

Wait until the vehicle leaves the scale.





Press o to view each channel of the channel 1 & 2 pair, if needed.

Press to finish the axle sum weighing. A new axle sum weighing process can be re-started.



6.3 Weighing Record Management

6.3.1 Store

In WEIGHING mode

Press • to store current weight record.

Message 570RE shows, indicating the weight reading is stored.

6.3.2 View Record

In WEIGHING mode

Press to enter <u>ALPHANUMERIC INPUT</u> mode, if needed.

Prompt [/EHI[[E] and symbol ← shows, waiting for user to input the Vehicle ID.

In ALPHANUMBERIC INPUT mode

Press 10- 2-c 3-c 4-m 5-c 6-c 7-m 8-y 9-c 0-n to input the Vehicle ID with up to 7 characters.

Press [i to confirm the input and return to WEIGHING mode.

Step 3 Set the Number of Axle

Press (for example) 🛐 to enter Axle Set. Prompt A # L E and symbol ← shows, waiting for user to input the number of axle.

Press 2... 3... 4... 5... 6... to input the number of target axle, 3 (for example).

Valid number of axle is from 2 to 6.

Press $\overline{\vec{F2}}$ to confirm the input.

 If number is 0, 1, or exceeds 6, message FR™R shows, and the number of axle will be set as undefined.

Step 4 Sum Up Axle Weight



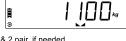


3

Prompt [] /] AXLES shows, indicating no axle's weight is stored. The weight reading now is the weight of the 1st axle.

Wait until the vehicle's 1st axle stands on the scale without motion.





Press o to view each channel of the channel 1 & 2 pair, if needed.

Press M+ to store the weight of the 1st axle, or press of that at the same time.



Prompt 1/3 AXLES shows, indicating 1 axle's weight is stored. The weight reading now is the weight of the 2nd axle

Wait until the vehicle's 2nd axle stands on the scale without motion.

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Press M+ 1s to enter RECORD mode.

The display Prompt section shows the record's serial no. 151 15 /l, for example. In RECORD mode

Press - / to scroll up / down to previous/next record.

Press o to scroll between record's gross weight, net weight, tare weight, date, time, and vehicle id (if truck application is enabled).

Press to exit and return to WEIGHING mode.

6.3.3 View Total

In RECORD mode

Press M+ 1s to enter TOTAL mode.

The display Prompt section shows the number of totals, e.g. Totals Symbol \sum shows, indicating it is in <u>TOTAL mode</u>.

In TOTAL mode

Press o to switch the weight type of the total weight between total net weight, total gross weight, total tare weight.

Press to exit and return to WEIGHING mode.

Symbol \sum hides, indicating it is in <u>WEIGHING</u> mode.

6.3.4 Delete Record

In RECORD mode

Press n to delete the Record.

Prompt ☐ELETE7 and symbol ≠ shows, waiting for user to select YES / N☐. $\ \ \,$ Press $\ \ \,$ / $\ \ \,$ to scroll up / down the selection.

Press [7] to confirm.

6.3.5 Clear All Records

In RECORD mode

Press in 1s to clear all the Records.

Prompt [LEARALL?] and symbol \$\psi\$ shows, waiting for user to select [YES] / NO.

Press 🕩 / 🖜 to scroll up / down the selection.

Press 1 to confirm.

6.3.6 Re-print Bill

In RECORD mode

Press to re-print current record.

Message PRINT shows, indicating the weight bill is re-printed out.